



US Patent No. 6,687,003 • AU Patent No. 763370 • EP Patent No. 1131658

## Info & Prices for ColorCode RT Encoder™ SDK

Developers can now benefit from the hardware accelerated edition of the patented ColorCode CX Duo™ encoding technology when they want to add 3-D Stereo to their real-time 3D applications.

By using hardware acceleration to do the actual encoding, the pixel processing can be done in real-time with the same visual accuracy and quality, which until now only has been possible in post-production back-ends.

The ColorCode RT Encoder adds true depth and perspective in full color. The ColorCode RT Encoder are easily integrated with an already existing in-house framework and scenegraph systems through a Software Development Kit - SDK.

### Hardware Requirements

NVIDIA, ATI or similar Graphics hardware:

PixelShader 1.1 for Standard quality

PixelShader 2.0 for High quality

### Availability

DirectX 8 & 9 versions for Windows • OpenGL versions for Windows, Linux & Mac OS X.

### Prices

#### Educational / Development use

Single user license per year Price in EUR 1.500,00

#### Professional use

Single user license per year Price in EUR 3.000,00

Multi user licenses are negotiated based on the actual use of the ColorCode 3-D® system.

All prices are exclusive of VAT, packing and shipping cost. We hold the right to change the prices without notice.

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