

You want the gamers to get into your game We can give you the tools to reach out and grab them...

ColorCode 3-D™ makes it accessible and affordable to introduce 3-D Stereo to the gaming industry



ColorCode 3-D

Imagine 3-D anywhere...

Imagine marketing your next game release in print-ads, on the web, on mobile devices, on TV, and even in movie commercials in full-color 3-D...

Imagine letting the gamers experience your games in full-color 3-D on any platform including PC/Mac, Sony Playstation, Microsoft Xbox, and Nintendo Wii using their existing screens and hardware...

How is it possible?

By using the patented ColorCode 3-D™ system, full-color 3-D Stereo can be shown on all display types ranging from prints, mobile devices, computer- and TV screens, to LED displays as well as analogue and digital projectors without the need for any costly hardware investments.

ColorCode RT Encoder™ SDK

The ColorCode RT Encoder SDK is used to implement the ColorCode 3-D technology in any Open GL or DirectX based computer graphics system. The implementation is fast and simple and opens up a whole new dimension to existing and upcoming gaming titles.

Too good to be true?

Contact us and get our demo package right away to experience the power of ColorCode 3-D. If interested we can discuss setting up a free evaluation period of the ColorCode RT Encoder SDK so that you can see what we can do to your own game productions.



Can you afford not taking a closer look at the ColorCode 3-D possibilities?

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